

Chun Li

4B

Computer Science
<http://chunli.me>
github.com/ponyta

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| Skills | Languages: Java, Go, Python, C/C++, MATLAB Web Technologies: HTML/CSS/JS, JQuery, Sass, Bootstrap Tools: vim, git, bash, nginx, SQL, Redis |
| Experience | <p>Yext, Software Engineering — May-Aug 2015 New York, NY</p> <ul style="list-style-type: none">• Helped maintain backend Java systems in charge of maintaining subscriptions and billing.• Developed scripts to mass migrate subscription accounts to third party system. <p>Reflektion, Backend Engineer — Sept-Dec 2014 San Mateo, CA</p> <ul style="list-style-type: none">• Built a software pipeline designed to process large amounts of data to provide real time analytics.• Utilized distributed computing systems such as Storm and Cassandra.• Worked with NoSQL databases such as MongoDB and Redis. <p>Yext, Software Engineering — Jan-April 2014 New York, NY</p> <ul style="list-style-type: none">• Developed Pages, an enterprise software product for creating dynamic web pages.• Developed backend code in Go using the Martini web framework.• Developed frontend code using Closure templates, JS, and Sass. <p>N8 Identity, Java Engineer — Apr-Aug 2013 Burlington, ON</p> <ul style="list-style-type: none">• Developed enterprise software using Java enterprise stack.• Developed frontend web components using JSF |
| Education | <p>University of Waterloo Bachelor of Computer Science, Cooperative Program</p> <p>Royal Conservatory of Music ARCT Performer's Diploma in Piano</p> |
| Interests | <p>I like to play volleyball, skate and snowboard. I like to collect mechanical keyboards and fountain pens. I play the piano and guitar in my spare time.</p> |